

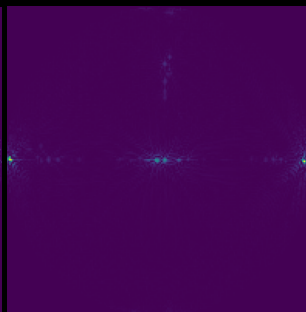
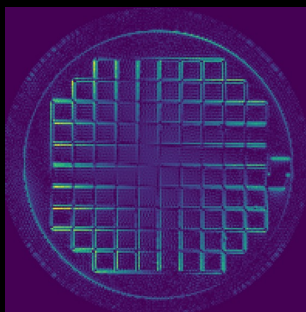
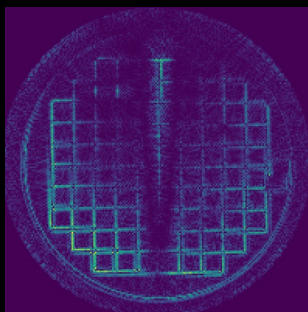
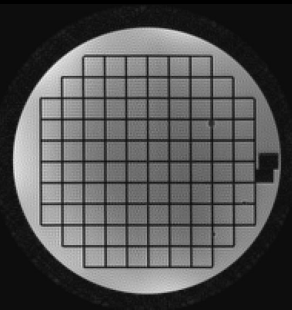
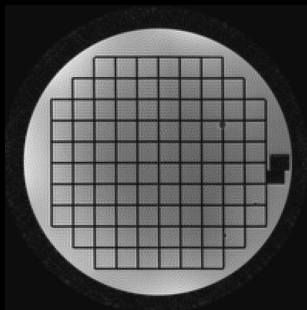
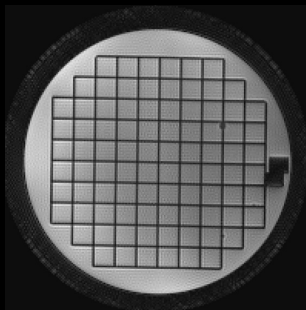
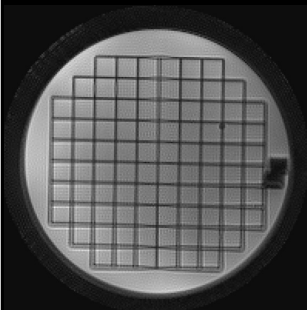
# No Acceleration ( $R = 1$ )

No Correction

$B_0$  Correction

$B_0$  + GIRF Correction

$B_0$  + GIRF +  $k_0$  Correction



$\Delta$ : +  $B_0$  Correction

$\Delta$ : + GIRF Correction

$\Delta$ : +  $k_0$  Correction

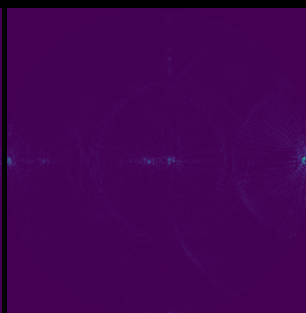
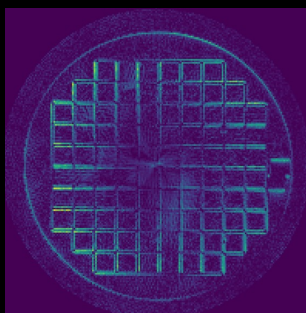
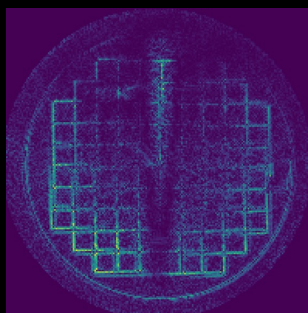
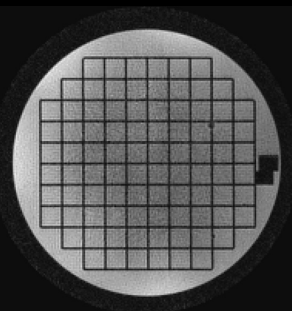
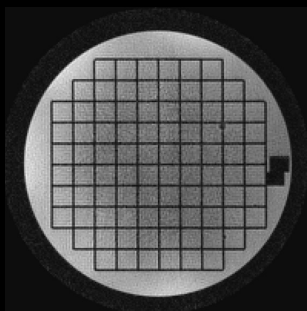
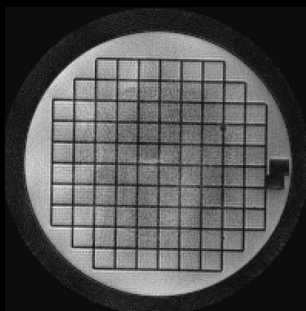
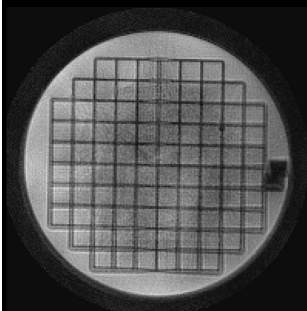
# 4x Acceleration ( $R = 4$ )

No Correction

$B_0$  Correction

$B_0$  + GIRF Correction

$B_0$  + GIRF +  $k_0$  Correction



$\Delta$ : +  $B_0$  Correction

$\Delta$ : + GIRF Correction

$\Delta$ : +  $k_0$  Correction