gconfmm

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Chapter 1

gconfmm Reference Manual

1.1 Description

gconfmm is the official C++ interface for the GConf client API for storing and retrieving configuration data. See Gnome::Conf::Client.

1.2 Basic Usage

Include the gconfmm header:

```
#include <gconfmm.h>
```

(You may include individual headers, such as `gconfmm/client.h` instead.)

If your source file is `program.cc`, you can compile it with:

```
g++ program.cc -o program  `pkg-config --cflags --libs gconfmm-2.6`
```

Alternatively, if using autoconf, use the following in `configure.ac`:

```
PKG_CHECK_MODULES([GCONFMM], [gconfmm-2.4])
```

Then use the generated `GCONFMM_CFLAGS` and `GCONFMM_LIBS` variables in the project Makefile.am files. For example:

```
program_CPPFLAGS = $(GCONFMM_CFLAGS)
program_LDADD = $(GCONFMM_LIBS)
```

Chapter 2

Topic Index

2.1 Topics

Here is a list of all topics with brief descriptions:

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Class Index

6.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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: A ChangeSet is a set of changes to the GConf database that can be commited and reversed easily . . . 19

Gnome::Conf::Client
: The main Gnome::Conf object . . . 24

Gnome::Conf::Entry
: An Entry stores an entry from a GConf "directory", including a key-value pair, the name of the Schema applicable to this entry, whether the value is a default value, and whether GConf can write a new value at this key . . . 46

Gnome::Conf::Error
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Gnome::Conf::SetInterface
: Common Interface for key-value settable objects . . . 58

Gnome::Conf::Value
: Wrapper for primitive types . . . 61

lu_counter_policy_base . . . 70

Chapter 7

Topic Documentation

7.1 gconfmm Enums and Flags

Enumerations

- enum Gnome::Conf::ClientErrorHandlingMode {
  Gnome::Conf::CLIENT_HANDLE_NONE ,
  Gnome::Conf::CLIENT_HANDLE_UNRETURNED ,
  Gnome::Conf::CLIENT_HANDLE_ALL }
- enum Gnome::Conf::ClientPreloadType {
  Gnome::Conf::CLIENT_PRELOAD_NONE ,
  Gnome::Conf::CLIENT_PRELOAD_ONELEVEL ,
  Gnome::Conf::CLIENT_PRELOAD_RECURSIVE }
- enum Gnome::Conf::ValueType {
  Gnome::Conf::VALUE_INVALID ,
  Gnome::Conf::VALUE_STRING ,
  Gnome::Conf::VALUE_INT ,
  Gnome::Conf::VALUE_FLOAT ,
  Gnome::Conf::VALUE_BOOL ,
  Gnome::Conf::VALUE_SCHEMA ,
  Gnome::Conf::VALUE_LIST ,
  Gnome::Conf::VALUE_PAIR }
- enum Gnome::Conf::UnsetFlags { Gnome::Conf::UNSET_INCLUDING_SCHEMA_NAMES }

7.1.1 Detailed Description

7.1.2 Enumeration Type Documentation

7.1.2.1 ClientErrorHandlingMode

enum Gnome::Conf::ClientErrorHandlingMode

Enumerator

CLIENT_HANDLE_NONE	

CLIENT_HANDLE_UNRETURNED	
CLIENT_HANDLE_ALL	

7.1.2.2 ClientPreloadType

enum Gnome::Conf::ClientPreloadType

Enumerator

CLIENT_PRELOAD_NONE	
CLIENT_PRELOAD_ONELEVEL	
CLIENT_PRELOAD_RECURSIVE	

7.1.2.3 UnsetFlags

enum Gnome::Conf::UnsetFlags

Enumerator

UNSET_INCLUDING_SCHEMA_NAMES	

7.1.2.4 ValueType

enum Gnome::Conf::ValueType

Enumerator

VALUE_INVALID	
VALUE_STRING	
VALUE_INT	
VALUE_FLOAT	
VALUE_BOOL	
VALUE_SCHEMA	
VALUE_LIST	
VALUE_PAIR	

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Namespace Documentation

9.1 Glib Namespace Reference

9.2 Gnome Namespace Reference

Namespaces

- namespace Conf

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Classes

- class ChangeSet

  A ChangeSet is a set of changes to the GConf database that can be commited and reversed easily.
- class Client

  The main Gnome::Conf object.
- class Entry

  An Entry stores an entry from a GConf "directory", including a key-value pair, the name of the Schema applicable to this entry, whether the value is a default value, and whether GConf can write a new value at this key.
- class Error

  Exception class for Gnome::Conf::Client errors.
- class Schema
- class SetInterface

  Common Interface for key-value settable objects.
- class Value

  Wrapper for primitive types.

Typedefs

- typedef **std::pair**< Value, Value > ValuePair
- typedef **std::pair**< ValueType, ValueType > ValueTypePair
- typedef sigc::slot< void, guint, Entry > Callback

Enumerations

- enum ClientErrorHandlingMode {
  CLIENT_HANDLE_NONE ,
  CLIENT_HANDLE_UNRETURNED ,
  CLIENT_HANDLE_ALL }
- enum ClientPreloadType {
  CLIENT_PRELOAD_NONE ,
  CLIENT_PRELOAD_ONELEVEL ,
  CLIENT_PRELOAD_RECURSIVE }
- enum ValueType {
  VALUE_INVALID ,
  VALUE_STRING ,
  VALUE_INT ,
  VALUE_FLOAT ,
  VALUE_BOOL ,
  VALUE_SCHEMA ,
  VALUE_LIST ,
  VALUE_PAIR }
- enum UnsetFlags { UNSET_INCLUDING_SCHEMA_NAMES }

Functions

- void init ()
- Glib::RefPtr< Gnome::Conf::Client > wrap (GConfClient *object, bool take_copy=false)

  A Glib::wrap() method for this object.
- Gnome::Conf::Entry wrap (GConfEntry *object, bool take_copy=false)

  A Glib::wrap() method for this object.
- Gnome::Conf::Schema wrap (GConfSchema *object, bool take_copy=false)

  A Glib::wrap() method for this object.
- Gnome::Conf::Value wrap (GConfValue *object, bool take_copy=false)

  A Glib::wrap() method for this object.

9.3.1 Typedef Documentation

9.3.1.1 Callback

```
typedef sigc::slot<void, guint, Entry> Gnome::Conf::Callback
```

9.3.1.2 ValuePair

```
typedef  std::pair<Value, Value> Gnome::Conf::ValuePair
```

9.3.1.3 ValueTypePair

```
typedef  std::pair<ValueType, ValueType> Gnome::Conf::ValueTypePair
```

9.3.2 Function Documentation

9.3.2.1 init()

```
void Gnome::Conf::init ()
```

Chapter 10

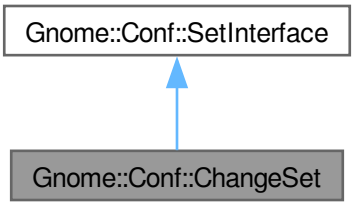
Class Documentation

10.1 Gnome::Conf::ChangeSet Class Reference

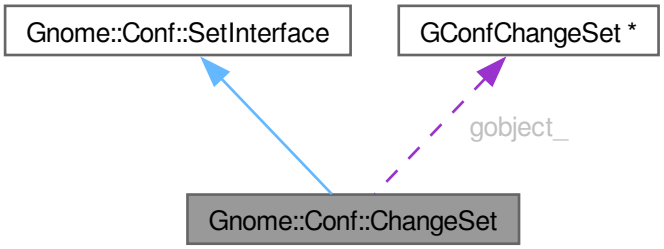
A ChangeSet is a set of changes to the GConf database that can be commited and reversed easily.

`#include <gconfmm/changeset.h>`

Inheritance diagram for Gnome::Conf::ChangeSet:



Collaboration diagram for Gnome::Conf::ChangeSet:



Public Types

- typedef sigc::slot< void, const Glib::ustring &, const Value & > ForeachSlot

Public Member Functions

- ChangeSet ()
- ChangeSet (GConfChangeSet *castitem, bool make_a_copy=false)
- ChangeSet (const ChangeSet &src)
- ChangeSet & operator= (const ChangeSet &src)
- virtual ~ChangeSet ()
- GConfChangeSet * gobj ()
- const GConfChangeSet * gobj () const
- GConfChangeSet * gobj_copy () const
- void clear ()

  Clear all entries.
- unsigned int size () const

  Returns the number of keys in the changeset.
- void remove (const Glib::ustring &key)

  Remove the specified key from the changeset.
- Value * exists (const Glib::ustring &key) const

  Check whether the given key will be modified by a commit operation.
- void unset (const Glib::ustring &key)

  Unset the given key.
- virtual void set (const Glib::ustring &key, const Value &value)
- virtual void set (const Glib::ustring &key, bool what)
- virtual void set (const Glib::ustring &key, int what)
- virtual void set (const Glib::ustring &key, double what)
- virtual void set (const Glib::ustring &key, const Glib::ustring &what)
- virtual void set (const Glib::ustring &key, const Schema &what)
- void for_each (const ForeachSlot &slot)

  Iterate over the keys marked in this ChangeSet.

Public Member Functions inherited from Gnome::Conf::SetInterface

- void set (const Glib::ustring &key, const ValuePair &pair)
- void set_int_list (const Glib::ustring &key, const SListHandle_ValueInt &list)
- void set_bool_list (const Glib::ustring &key, const SListHandle_ValueBool &list)
- void set_float_list (const Glib::ustring &key, const SListHandle_ValueFloat &list)
- void set_string_list (const Glib::ustring &key, const SListHandle_ValueString &list)
- void set_schema_list (const Glib::ustring &key, const SListHandle_ValueSchema &list)

Protected Attributes

- GConfChangeSet * gobject_

10.1.1 Detailed Description

A ChangeSet is a set of changes to the GConf database that can be commited and reversed easily.

The changes can be both set and unset operations. Currently the ChangeSet operations are not atomic, and not specially optimized for. However, it is suitable for use, for instance, preferences dialogs.

The set∗() methods do not throw errors, they simply store the keys and the values.

See also

Client::change_set_from_current(), Client::change_set_commit(), Client::change_set_reverse().

10.1.2 Member Typedef Documentation

10.1.2.1 ForeachSlot

```
typedef sigc::slot<void, const Glib::ustring&, const Value&> Gnome::Conf::ChangeSet::ForeachSlot
```

10.1.3 Constructor & Destructor Documentation

10.1.3.1 ChangeSet() [1/3]

```
Gnome::Conf::ChangeSet::ChangeSet ()
```

10.1.3.2 ChangeSet() [2/3]

```
Gnome::Conf::ChangeSet::ChangeSet (
            GConfChangeSet * castitem,
            bool make_a_copy = false)  [explicit]
```

10.1.3.3 ChangeSet() [3/3]

```
Gnome::Conf::ChangeSet::ChangeSet (
            const ChangeSet & src)
```

10.1.3.4 ∼ChangeSet()

```
virtual Gnome::Conf::ChangeSet::~ChangeSet ()  [virtual]
```

10.1.4 Member Function Documentation

10.1.4.1 clear()

```
void Gnome::Conf::ChangeSet::clear ()
```

Clear all entries.

After this method, commiting the changeset is a no-op.

10.1.4.2 exists()

```
Value * Gnome::Conf::ChangeSet::exists (
            const Glib::ustring & key) const
```

Check whether the given key will be modified by a commit operation.

Returns

0 if the key will not be modified, else the modified value. Remember to delete the Value.

10.1.4.3 for_each()

```
void Gnome::Conf::ChangeSet::for_each (
            const ForeachSlot & slot)
```

Iterate over the keys marked in this ChangeSet.

Calls `slot` for each key-value pair that is marked in the ChangeSet. Keys marked unset will have a Value with type VALUE_INVALID.

10.1.4.4 gobj() [1/2]

```
GConfChangeSet * Gnome::Conf::ChangeSet::gobj ()  [inline]
```

10.1.4.5 gobj() [2/2]

```
const GConfChangeSet * Gnome::Conf::ChangeSet::gobj () const  [inline]
```

10.1.4.6 gobj_copy()

```
GConfChangeSet * Gnome::Conf::ChangeSet::gobj_copy () const
```

10.1.4.7 operator=()

```
ChangeSet & Gnome::Conf::ChangeSet::operator= (
            const ChangeSet & src)
```

10.1.4.8 remove()

```
void Gnome::Conf::ChangeSet::remove (
            const Glib::ustring & key)
```

Remove the specified key from the changeset.

This means that the given key will not be modified by a commit.

10.1.4.9 set() [1/6]

```
virtual void Gnome::Conf::ChangeSet::set (
             const Glib::ustring & key,
             bool what)  [virtual]
```

Implements Gnome::Conf::SetInterface.

10.1.4.10 set() [2/6]

```
virtual void Gnome::Conf::ChangeSet::set (
             const Glib::ustring & key,
             const Glib::ustring & what)  [virtual]
```

Implements Gnome::Conf::SetInterface.

10.1.4.11 set() [3/6]

```
virtual void Gnome::Conf::ChangeSet::set (
             const Glib::ustring & key,
             const Schema & what)  [virtual]
```

Implements Gnome::Conf::SetInterface.

10.1.4.12 set() [4/6]

```
virtual void Gnome::Conf::ChangeSet::set (
             const Glib::ustring & key,
             const Value & value)  [virtual]
```

Implements Gnome::Conf::SetInterface.

10.1.4.13 set() [5/6]

```
virtual void Gnome::Conf::ChangeSet::set (
             const Glib::ustring & key,
             double what)  [virtual]
```

Implements Gnome::Conf::SetInterface.

10.1.4.14 set() [6/6]

```
virtual void Gnome::Conf::ChangeSet::set (
             const Glib::ustring & key,
             int what)  [virtual]
```

Implements Gnome::Conf::SetInterface.

10.1.4.15 size()

```
unsigned int Gnome::Conf::ChangeSet::size () const
```

Returns the number of keys in the changeset.

10.1.4.16 unset()

```
void Gnome::Conf::ChangeSet::unset (
            const Glib::ustring & key)
```

Unset the given key.

Mark the key, so that it will be removed from the configuration database during a commit.

10.1.5 Member Data Documentation

10.1.5.1 gobject_

```
GConfChangeSet* Gnome::Conf::ChangeSet::gobject_  [protected]
```

The documentation for this class was generated from the following file:

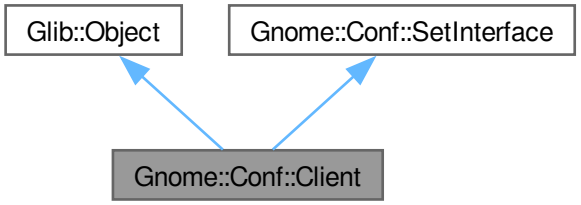
- gconfmm/changeset.h

10.2 Gnome::Conf::Client Class Reference

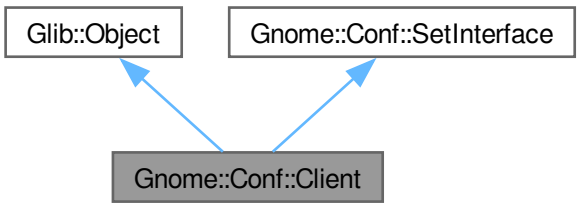
The main Gnome::Conf object.

```
#include <gconfmm/client.h>
```

Inheritance diagram for Gnome::Conf::Client:



Collaboration diagram for Gnome::Conf::Client:



Public Types

- typedef Glib::SListHandle< int, BasicTypeTraits< int > > SListHandleInts
- typedef Glib::SListHandle< bool, BasicTypeTraits< bool > > SListHandleBools
- typedef Glib::SListHandle< double, BasicTypeTraits< double > > SListHandleFloats

Public Member Functions

- virtual ~Client ()
- GConfClient * gobj ()

  Provides access to the underlying C GObject.
- const GConfClient * gobj () const

  Provides access to the underlying C GObject.
- GConfClient * gobj_copy ()

  Provides access to the underlying C instance. The caller is responsible for unrefing it. Use when directly setting fields in structs.
- void add_dir (const Glib::ustring &dir, ClientPreloadType preload=CLIENT_PRELOAD_NONE)

  Add a directory to the list of directories the Client will watch.
- void remove_dir (const Glib::ustring &dir)

  Remove a directory from the list of directories the Client will watch.
- guint notify_add (const Glib::ustring &namespace_section, Callback callback)

  Request notification of changes to namespace_section.
- void notify_remove (guint cnxn)

  Cancel a notification request.
- void notify (const Glib::ustring &key)

  Emits the value_changed signal and notifies listeners as if key had been changed.
- void set_error_handling (ClientErrorHandlingMode mode)
- void clear_cache ()

  Clear the client-side cache.
- void preload (const Glib::ustring &dirname, ClientPreloadType type)

  Preloads a directory.
- Value get (const Glib::ustring &key) const

  Get the value of a configuration key.
- Value get_without_default (const Glib::ustring &key) const

  Get the value of a configuration key, without falling back to the default if the key has not been set.

- Value get_default_from_schema (const Glib::ustring &key) const

  Get the default value of this key by looking it up in the appropriate schema.
- Entry get_entry (const Glib::ustring &key, bool use_schema_default=true) const

  Get the complete Entry of the specified key.
- Entry get_entry (const Glib::ustring &key, const char *locale, bool use_schema_default=true) const

  Get the complete Entry of the specified key.
- void unset (const Glib::ustring &key)

  Unset a configuration key.
- void recursive_unset (const Glib::ustring &key, UnsetFlags flags=UNSET_INCLUDING_SCHEMA_NAMES)

  Unsets all keys below key, including key itself.
- Glib::SListHandle< Entry > all_entries (const Glib::ustring &dir) const

  Retrieve all keys in the given configuration directory.
- Glib::SListHandle< Glib::ustring > all_dirs (const Glib::ustring &dir) const

  Retrieve all subdirectories of a given configuration directory.
- void suggest_sync ()

  Suggest to the GConf server that a sync of cached data to stable storage would be appropriate now.
- bool dir_exists (const Glib::ustring &p1) const

  Determine whether a given configuration directory exists.
- bool key_is_writable (const Glib::ustring &p1) const

  Determine whether a given configuration key is writeable by the application.
- double get_float (const Glib::ustring &key) const

  Get the float value at the given configuration key.
- gint get_int (const Glib::ustring &key) const

  Get the integer at the given configuration key.
- bool get_bool (const Glib::ustring &key) const

  Get the boolean at the given configuration key.
- Glib::ustring get_string (const Glib::ustring &key) const

  Get the string at the given configuration key.
- Schema get_schema (const Glib::ustring &key) const

  Get the Schema at the given configuration key.
- SListHandle_ValueInt get_int_list (const Glib::ustring &key) const

  Get the list of integers at the given configuration key.
- SListHandle_ValueBool get_bool_list (const Glib::ustring &key) const

  Get the list of booleans at the given configuration key.
- SListHandle_ValueFloat get_float_list (const Glib::ustring &key) const

  Get the list of doubles at the given configuration key.
- SListHandle_ValueSchema get_schema_list (const Glib::ustring &key) const

  Get the list of Schemas at the given configuration key.
- SListHandle_ValueString get_string_list (const Glib::ustring &key) const

  Get the list of strings at the given configuration key.
- ValuePair get_pair (const Glib::ustring &key, ValueTypePair types) const

  Get the pair at the given configuration key.
- void set (const Glib::ustring &key, int what)

  Set the given configuration key to the specified integer value.
- void set (const Glib::ustring &key, bool what)

  Set the given configuration key to the specified boolean value.
- void set (const Glib::ustring &key, double what)

  Set the given configuration key to the specified double value.
- void set (const Glib::ustring &key, const Glib::ustring &what)

  Set the given configuration key to the specified string.
- void set (const Glib::ustring &key, const Schema &what)

Set the given configuration key to the specified Schema.

- void set (const Glib::ustring &key, const Value &what)

  Set the given configuration key to the specified Value.
- void set_int_list (const Glib::ustring &key, const SListHandleInts &what)
- void set_bool_list (const Glib::ustring &key, const SListHandleBools &what)
- void set_float_list (const Glib::ustring &key, const SListHandleFloats &what)
- void set_schema_list (const Glib::ustring &key, const Glib::SListHandle< Schema > &what)
- void set_string_list (const Glib::ustring &key, const Glib::SListHandle< Glib::ustring > &what)
- ChangeSet change_set_from_current (const Glib::SArray &set)

  Create a ChangeSet from the current values of the configuration database.
- void change_set_commit (ChangeSet &set, bool remove_commited)

  Commit the ChangeSet to the configuration database.
- ChangeSet change_set_reverse (const ChangeSet &set)

  Creates a ChangeSet to reverse the effects of the given ChangeSet.
- Glib::SignalProxy2< void, const Glib::ustring &, const Value & > signal_value_changed ()

  A signal emitted when a value changes.
- void value_changed (const Glib::ustring &key, const Value &value)
- Glib::SignalProxy1< void, const Glib::Error & > signal_error ()

  A signal emitted when an error occurs.
- void error (const Glib::Error &error)

Public Member Functions inherited from Gnome::Conf::SetInterface

- void set (const Glib::ustring &key, const ValuePair &pair)
- void set_int_list (const Glib::ustring &key, const SListHandle_ValueInt &list)
- void set_bool_list (const Glib::ustring &key, const SListHandle_ValueBool &list)
- void set_float_list (const Glib::ustring &key, const SListHandle_ValueFloat &list)
- void set_string_list (const Glib::ustring &key, const SListHandle_ValueString &list)
- void set_schema_list (const Glib::ustring &key, const SListHandle_ValueSchema &list)

Static Public Member Functions

- static Glib::RefPtr< Client > get_default_client ()

  Get the default client object for this application.
- static Glib::RefPtr< Client > get_client_for_engine (GConfEngine *engine)

Protected Member Functions

- virtual void on_value_changed (const Glib::ustring &key, const Value &value)
- virtual void on_unreturned_error (const Glib::Error &error)
- virtual void on_error (const Glib::Error &error)

Related Symbols

(Note that these are not member symbols.)

- Glib::RefPtr< Gnome::Conf::Client > wrap (GConfClient *object, bool take_copy=false)

  A Glib::wrap() method for this object.

10.2.1 Detailed Description

The main Gnome::Conf object.

This class allows you to interface withe the Gnome configuration system. Generally, it stores key-value pairs. The keys have an hierarchical namespace, with elements separated by slashes. The values are either typed primitives (int, bool, string, float or a Schema), or lists of primitives or pairs of primitives (for limits on the compound values, see Value). For conventions on the names of keys, see the GConf documentation.

10.2.2 Member Typedef Documentation

10.2.2.1 SListHandleBools

```
typedef Glib::SListHandle< bool, BasicTypeTraits<bool> > Gnome::Conf::Client::SListHandleBools
```

10.2.2.2 SListHandleFloats

```
typedef Glib::SListHandle< double, BasicTypeTraits<double> > Gnome::Conf::Client::SListHandleFloats
```

10.2.2.3 SListHandleInts

```
typedef Glib::SListHandle< int, BasicTypeTraits<int> > Gnome::Conf::Client::SListHandleInts
```

10.2.3 Constructor & Destructor Documentation

10.2.3.1 ~Client()

```
virtual Gnome::Conf::Client::~Client ()  [virtual]
```

10.2.4 Member Function Documentation

10.2.4.1 add_dir()

```
void Gnome::Conf::Client::add_dir (
            const Glib::ustring & dir,
            ClientPreloadType preload = CLIENT_PRELOAD_NONE)
```

Add a directory to the list of directories the Client will watch.

Any changes to keys below this directory will cause the "value_changed" signal to be emitted. When you add the directory, you can request that the Client preloads its contents - see ClientPreloadType for details.

Added directories may not overlap. That is, if you add "/foo", you may not add "/foo/bar". However you can add "/foo" and "/bar". You can also add "/foo" multiple times; if you add a directory multiple times, it will not be removed until you call remove_dir() an equal number of times.

Parameters

dir	the directory to watch.
preload	the preload type (if any) to be performed.

10.2.4.2 all_dirs()

```
Glib::SListHandle< Glib::ustring > Gnome::Conf::Client::all_dirs (
            const Glib::ustring & dir) const
```

Retrieve all subdirectories of a given configuration directory.

Parameters

dir	the configuration directory to scan.

Returns

a container with the names of the subdirectories.

Exceptions

Gnome::Conf::Error.	

10.2.4.3 all_entries()

```
Glib::SListHandle< Entry > Gnome::Conf::Client::all_entries (
            const Glib::ustring & dir) const
```

Retrieve all keys in the given configuration directory.

Get all the configuration keys in the given directory, without recursion.

Parameters

dir	the configuration directory to scan.

Returns

a container with the names of the configuration keys.

Exceptions

Gnome::Conf::Error.	

10.2.4.4 change_set_commit()

```
void Gnome::Conf::Client::change_set_commit (
            ChangeSet & set,
            bool remove_commited)
```

Commit the ChangeSet to the configuration database.

Commits the configuration changes in the ChangeSet to the database. If `remove_commited` is `true`, all successfully commited keys will be removed from the ChangeSet. If an error occurs, a Gnome::Conf::Error will be thrown. This operation is not atomic - an error will be thrown on the first error.

Parameters

set	the ChangeSet to commit.
remove_commited	whether to remove successfully-commited keys from the ChangeSet.

Exceptions

Gnome::Conf::Error	

See also

ChangeSet

10.2.4.5 change_set_from_current()

```
ChangeSet Gnome::Conf::Client::change_set_from_current (
            const Glib::SArray & set)
```

Create a ChangeSet from the current values of the configuration database.

Creates a ChangeSet containing the current values of all the keys listed in the `set`. For instance, this could be used in a preferences dialog as an undo operation.

Parameters

set	A container of the configuration keys to backup.

Returns

the ChangeSet with the current values.

Exceptions

Gnome::Conf::Error	

See also

ChangeSet

10.2.4.6 change_set_reverse()

```
ChangeSet Gnome::Conf::Client::change_set_reverse (
            const ChangeSet & set)
```

Creates a ChangeSet to reverse the effects of the given ChangeSet.

Creates a ChangeSet that contains the current values of the keys in `set`, effectively creating a back-up of the values in the database that will be modifed when the `set` will be commited. For instance, this allows you to create a back-up changeset to use in case of errors, or an undo facility for preferences.

Parameters

set	the ChangeSet to reverse.

Returns

the reverse ChangeSet.

Exceptions

Gnome::Conf::Error	

See also

ChangeSet

10.2.4.7 clear_cache()

```
void Gnome::Conf::Client::clear_cache ()
```

Clear the client-side cache.

10.2.4.8 dir_exists()

```
bool Gnome::Conf::Client::dir_exists (
            const Glib::ustring & p1) const
```

Determine whether a given configuration directory exists.

Returns

true if the directory exists.

Exceptions

Gnome::Conf::Error.	

10.2.4.9 error()

```
void Gnome::Conf::Client::error (
             const Glib::Error & error)
```

10.2.4.10 get()

```
Value Gnome::Conf::Client::get (
             const Glib::ustring & key) const
```

Get the value of a configuration key.

@parameter key: the configuration key to retrieve.

Returns

the Value of the key.

Exceptions

Gnome::Conf::Error.	

10.2.4.11 get_bool()

```
bool Gnome::Conf::Client::get_bool (
             const Glib::ustring & key) const
```

Get the boolean at the given configuration key.

10.2.4.12 get_bool_list()

```
SListHandle_ValueBool Gnome::Conf::Client::get_bool_list (
             const Glib::ustring & key) const
```

Get the list of booleans at the given configuration key.

10.2.4.13 get_client_for_engine()

```
Glib::RefPtr< Client > Gnome::Conf::Client::get_client_for_engine (
             GConfEngine * engine)  [static]
```

10.2.4.14 get_default_client()

```
Glib::RefPtr< Client > Gnome::Conf::Client::get_default_client ()  [static]
```

Get the default client object for this application.

The object is a Singleton, so you will always get the same instance. Most applications should use this.

10.2.4.15 get_default_from_schema()

```
Value Gnome::Conf::Client::get_default_from_schema (
            const Glib::ustring & key) const
```

Get the default value of this key by looking it up in the appropriate schema.

@parameter key: the configuration key to retrieve.

Returns

the default Value of the key.

Exceptions

Gnome::Conf::Error.	

10.2.4.16 get_entry() [1/2]

```
Entry Gnome::Conf::Client::get_entry (
            const Glib::ustring & key,
            bool use_schema_default = true) const
```

Get the complete Entry of the specified key.

Uses the default locale

Parameters

key	the configuration key to retrieve.
use_schema_default	whether to fall back to the Schema default value if the specified configuration key has not been set.

Returns

an Entry for the corresponding configuration key.

Exceptions

Gnome::Conf::Error.	

10.2.4.17 get_entry() [2/2]

```
Entry Gnome::Conf::Client::get_entry (
            const Glib::ustring & key,
            const char * locale,
            bool use_schema_default = true) const
```

Get the complete Entry of the specified key.

Parameters

key	the configuration key to retrieve.
locale	the locale for the user-visible strings in the Entry's Schema. Use 0 to use the default.
use_schema_default	whether to fall back to the Schema default value if the specified configuration key has not been set.

Returns

an Entry for the corresponding configuration key.

Exceptions

Gnome::Conf::Error.	

10.2.4.18 get_float()

```
double Gnome::Conf::Client::get_float (
            const Glib::ustring & key) const
```

Get the float value at the given configuration key.

Throws an error if the key does not contain the appropriate type.

Parameters

key	the configuration key to fetch.

Returns

the value at the specified configuration key.

Exceptions

Gnome::Conf::Error	

10.2.4.19 get_float_list()

```
SListHandle_ValueFloat Gnome::Conf::Client::get_float_list (
            const Glib::ustring & key) const
```

Get the list of doubles at the given configuration key.

10.2.4.20 get_int()

```
gint Gnome::Conf::Client::get_int (
            const Glib::ustring & key) const
```

Get the integer at the given configuration key.

10.2.4.21 get_int_list()

```
SListHandle_ValueInt Gnome::Conf::Client::get_int_list (
            const Glib::ustring & key) const
```

Get the list of integers at the given configuration key.

If the given key is not a list, or the list elements are not of the appropriate type, an error will be thrown.

Parameters

key	the configuration key that contains the list.

Returns

a Glib::SListHandle of the appropriate type.

Exceptions

Gnome::Conf::Error	

10.2.4.22 get_pair()

```
ValuePair Gnome::Conf::Client::get_pair (
            const Glib::ustring & key,
            ValueTypePair types) const
```

Get the pair at the given configuration key.

The pair's elements must have the types given in `types` respectively. If the value is not a pair or the types do not match, an error will be thrown.

Parameters

key	the configuration key that contains the pair.
types	a pair of the expected types of the values.

Returns

a ValuePair.

Exceptions

Gnome::Conf::Error	

10.2.4.23 get_schema()

```
Schema Gnome::Conf::Client::get_schema (
            const Glib::ustring & key) const
```

Get the Schema at the given configuration key.

10.2.4.24 get_schema_list()

```
SListHandle_ValueSchema Gnome::Conf::Client::get_schema_list (
            const Glib::ustring & key) const
```

Get the list of Schemas at the given configuration key.

10.2.4.25 get_string()

```
Glib::ustring Gnome::Conf::Client::get_string (
            const Glib::ustring & key) const
```

Get the string at the given configuration key.

10.2.4.26 get_string_list()

```
SListHandle_ValueString Gnome::Conf::Client::get_string_list (
            const Glib::ustring & key) const
```

Get the list of strings at the given configuration key.

10.2.4.27 get_without_default()

```
Value Gnome::Conf::Client::get_without_default (
            const Glib::ustring & key) const
```

Get the value of a configuration key, without falling back to the default if the key has not been set.

In that case, the type of the value will be VALUE_INVALID.

Parameters

key	the configuration key to retrieve.

Returns

the Value of the key.

Exceptions

Gnome::Conf::Error.	

10.2.4.28 gobj() [1/2]

```
GConfClient * Gnome::Conf::Client::gobj ()  [inline]
```

Provides access to the underlying C GObject.

10.2.4.29 gobj() [2/2]

```
const GConfClient * Gnome::Conf::Client::gobj () const  [inline]
```

Provides access to the underlying C GObject.

10.2.4.30 gobj_copy()

```
GConfClient * Gnome::Conf::Client::gobj_copy ()
```

Provides access to the underlying C instance. The caller is responsible for unrefing it. Use when directly setting fields in structs.

10.2.4.31 key_is_writable()

```
bool Gnome::Conf::Client::key_is_writable (
            const Glib::ustring & p1) const
```

Determine whether a given configuration key is writeable by the application.

Returns

true if the key is writeable.

Exceptions

Gnome::Conf::Error.	

10.2.4.32 notify()

```
void Gnome::Conf::Client::notify (
            const Glib::ustring & key)
```

Emits the value_changed signal and notifies listeners as if *key* had been changed.

Parameters

key	The key that has changed.

@newin2p24

10.2.4.33 notify_add()

```
guint Gnome::Conf::Client::notify_add (
            const Glib::ustring & namespace_section,
            Callback callback)
```

Request notification of changes to namespace_section.

This includes the key `namespace_section` itself, and any keys below it. For the notification to happen, `namespace_section` must be equal to or below one of the directories added with add_dir(). You can still call notify_add() for other directories, but no notification will be received until you add a directory above or equal to `namespace_section`. One implication of this is that remove_dir() temporarily disables notifications that were below the removed directory.

The callback will be called with the key that changed and the Entry that holds the new Value. If the Value has a type of VALUE_INVALID, then the key has been unset.

The function returns a connection ID you can use when calling notify_remove().

Parameters

namespace_section	the namespace section for which notification is required.
callback	the sigc::slot to call when the a key under namespace_section changes.

Returns

a connection id that can be passed to notify_remove() to cancel the notification request.

10.2.4.34 notify_remove()

```
void Gnome::Conf::Client::notify_remove (
            guint cnxn)
```

Cancel a notification request.

Parameters

cnxn	a connection id, previously returned by notify_add()

See also

notify_add()

10.2.4.35 on_error()

```
virtual void Gnome::Conf::Client::on_error (
            const Glib::Error & error)  [protected], [virtual]
```

10.2.4.36 on_unreturned_error()

```
virtual void Gnome::Conf::Client::on_unreturned_error (
            const Glib::Error & error)  [protected], [virtual]
```

10.2.4.37 on_value_changed()

```
virtual void Gnome::Conf::Client::on_value_changed (
            const Glib::ustring & key,
            const Value & value)  [protected], [virtual]
```

10.2.4.38 preload()

```
void Gnome::Conf::Client::preload (
            const Glib::ustring & dirname,
            ClientPreloadType type)
```

Preloads a directory.

Normally this happens automatically with add_dir(), but if you've called clear_cache() you may need to do it again.

See also

add_dir()

10.2.4.39 recursive_unset()

```
void Gnome::Conf::Client::recursive_unset (
            const Glib::ustring & key,
            UnsetFlags flags = UNSET_INCLUDING_SCHEMA_NAMES)
```

Unsets all keys below *key*, including *key* itself.

If any unset fails, it continues on to unset as much as it can. The first failure is then thrown as an exception.

Parameters

key	The configuration key to unset.
flags	Change how the unset is done.

Exceptions

Gnome::Conf::Error.	

@newin2p24

10.2.4.40 remove_dir()

```
void Gnome::Conf::Client::remove_dir (
            const Glib::ustring & dir)
```

Remove a directory from the list of directories the Client will watch.

See also

add_dir()

10.2.4.41 set() [1/6]

```
void Gnome::Conf::Client::set (
            const Glib::ustring & key,
            bool what)  [virtual]
```

Set the given configuration key to the specified boolean value.

Set the given configuration key to the specified integer value.

Parameters

key	the configuration key to set.
what	the value to set it to.

Exceptions

Gnome::Conf::Error	

Implements Gnome::Conf::SetInterface.

10.2.4.42 set() [2/6]

```
void Gnome::Conf::Client::set (
            const Glib::ustring & key,
            const Glib::ustring & what)  [virtual]
```

Set the given configuration key to the specified string.

Set the given configuration key to the specified integer value.

Parameters

key	the configuration key to set.
what	the value to set it to.

Exceptions

Gnome::Conf::Error	

Implements Gnome::Conf::SetInterface.

10.2.4.43 set() [3/6]

```
void Gnome::Conf::Client::set (
            const Glib::ustring & key,
            const Schema & what)  [virtual]
```

Set the given configuration key to the specified Schema.

Set the given configuration key to the specified integer value.

Parameters

key	the configuration key to set.
what	the value to set it to.

Exceptions

Gnome::Conf::Error	

Implements Gnome::Conf::SetInterface.

10.2.4.44 set() [4/6]

```
void Gnome::Conf::Client::set (
            const Glib::ustring & key,
            const Value & what)  [virtual]
```

Set the given configuration key to the specified Value.

Set the given configuration key to the specified integer value.

Parameters

key	the configuration key to set.
what	the value to set it to.

Exceptions

Gnome::Conf::Error	

Implements Gnome::Conf::SetInterface.

10.2.4.45 set() [5/6]

```
void Gnome::Conf::Client::set (
            const Glib::ustring & key,
            double what)  [virtual]
```

Set the given configuration key to the specified double value.

Set the given configuration key to the specified integer value.

Parameters

key	the configuration key to set.
what	the value to set it to.

Exceptions

Gnome::Conf::Error	

Implements Gnome::Conf::SetInterface.

10.2.4.46 set() [6/6]

```
void Gnome::Conf::Client::set (
            const Glib::ustring & key,
            int what)  [virtual]
```

Set the given configuration key to the specified integer value.

Parameters

key	the configuration key to set.
what	the value to set it to.

Exceptions

Gnome::Conf::Error	

Implements Gnome::Conf::SetInterface.

10.2.4.47 set_bool_list()

```
void Gnome::Conf::Client::set_bool_list (
            const Glib::ustring & key,
            const SListHandleBools & what)
```

10.2.4.48 set_error_handling()

```
void Gnome::Conf::Client::set_error_handling (
            ClientErrorHandlingMode mode)
```

10.2.4.49 set_float_list()

```
void Gnome::Conf::Client::set_float_list (
            const Glib::ustring & key,
            const SListHandleFloats & what)
```

10.2.4.50 set_int_list()

```
void Gnome::Conf::Client::set_int_list (
            const Glib::ustring & key,
            const SListHandleInts & what)
```

10.2.4.51 set_schema_list()

```
void Gnome::Conf::Client::set_schema_list (
            const Glib::ustring & key,
            const Glib::SListHandle< Schema > & what)
```

10.2.4.52 set_string_list()

```
void Gnome::Conf::Client::set_string_list (
            const Glib::ustring & key,
            const Glib::SListHandle< Glib::ustring > & what)
```

10.2.4.53 signal_error()

```
Glib::SignalProxy1< void, const Glib::Error & > Gnome::Conf::Client::signal_error ()
```

A signal emitted when an error occurs.

This signal will be emitted when an error occurs, right before the throw() of the error.

Prototype:

```
void on_my_error(const Glib::Error& error)
```

10.2.4.54 signal_value_changed()

```
Glib::SignalProxy2< void, const Glib::ustring &, const Value & > Gnome::Conf::Client::signal↩
_value_changed ()
```

A signal emitted when a value changes.

This signal will only be called for directories added with add_dir().

Prototype:

```
void on_my_value_changed(const Glib::ustring& key, const Value& value)
```

10.2.4.55 suggest_sync()

```
void Gnome::Conf::Client::suggest_sync ()
```

Suggest to the GConf server that a sync of cached data to stable storage would be appropriate now.

Exceptions

Gnome::Conf::Error.	

10.2.4.56 unset()

```
void Gnome::Conf::Client::unset (
             const Glib::ustring & key)
```

Unset a configuration key.

Parameters

key	the configuration key to unset.

Exceptions

Gnome::Conf::Error.	

10.2.4.57 value_changed()

```
void Gnome::Conf::Client::value_changed (
             const Glib::ustring & key,
             const Value & value)
```

10.2.5 Friends And Related Symbol Documentation

10.2.5.1 wrap()

```
Glib::RefPtr< Gnome::Conf::Client > wrap (
             GConfClient * object,
             bool take_copy = false)  [related]
```

A Glib::wrap() method for this object.

Parameters

object	The C instance.
take_copy	False if the result should take ownership of the C instance. True if it should take a new copy or ref.

Returns

A C++ instance that wraps this C instance.

The documentation for this class was generated from the following file:

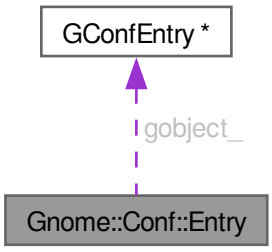
- gconfmm/client.h

10.3 Gnome::Conf::Entry Class Reference

An Entry stores an entry from a GConf "directory", including a key-value pair, the name of the Schema applicable to this entry, whether the value is a default value, and whether GConf can write a new value at this key.

```
#include <gconfmm/entry.h>
```

Collaboration diagram for Gnome::Conf::Entry:



Public Member Functions

- Entry ()
- Entry (GConfEntry *castitem, bool make_a_copy=false)
- Entry (const Entry &src)
- Entry & operator= (const Entry &src)
- ~Entry ()
- GConfEntry * gobj ()
- const GConfEntry * gobj () const
- GConfEntry * gobj_copy () const

  Provides access to the underlying C instance. The caller is responsible for freeing it. Use when directly setting fields in structs.
- Entry (const Glib::ustring &key, const Value &value)

  Construct an Entry with the given `key` and `value`.
- void set_value (const Value &val)

  Set the Value of the entry.
- void set_schema_name (const Glib::ustring &val)

  Set the Schema name of the entry.
- void set_is_default (bool is_default=true)

  Set whether the value has orginated from the default given in the Schema.
- void set_is_writable (bool is_writable=true)

  Set whether the given configuration key iw writeable.
- Value get_value () const

  Retrieve the value of the entry.
- Glib::ustring get_schema_name () const

  Retrieve the Schema name associated with the given entry.
- Glib::ustring get_key () const
- bool get_is_default () const
- bool get_is_writable () const

Protected Attributes

- GConfEntry * gobject_

Related Symbols

(Note that these are not member symbols.)

- Gnome::Conf::Entry wrap (GConfEntry *object, bool take_copy=false)

  A Glib::wrap() method for this object.

10.3.1 Detailed Description

An Entry stores an entry from a GConf "directory", including a key-value pair, the name of the Schema applicable to this entry, whether the value is a default value, and whether GConf can write a new value at this key.

The key should be an absolute key, not a relative key.

10.3.2 Constructor & Destructor Documentation

10.3.2.1 Entry() [1/4]

```
Gnome::Conf::Entry::Entry ()
```

10.3.2.2 Entry() [2/4]

```
Gnome::Conf::Entry::Entry (
            GConfEntry * castitem,
            bool make_a_copy = false)  [explicit]
```

10.3.2.3 Entry() [3/4]

```
Gnome::Conf::Entry::Entry (
            const Entry & src)
```

10.3.2.4 ~Entry()

```
Gnome::Conf::Entry::~Entry ()
```

10.3.2.5 Entry() [4/4]

```
Gnome::Conf::Entry::Entry (
            const Glib::ustring & key,
            const Value & value)
```

Construct an Entry with the given `key` and `value`.

10.3.3 Member Function Documentation

10.3.3.1 get_is_default()

```
bool Gnome::Conf::Entry::get_is_default () const
```

10.3.3.2 get_is_writable()

```
bool Gnome::Conf::Entry::get_is_writable () const
```

10.3.3.3 get_key()

```
Glib::ustring Gnome::Conf::Entry::get_key () const
```

10.3.3.4 get_schema_name()

```
Glib::ustring Gnome::Conf::Entry::get_schema_name () const
```

Retrieve the Schema name associated with the given entry.

10.3.3.5 get_value()

```
Value Gnome::Conf::Entry::get_value () const
```

Retrieve the value of the entry.

Returns

a copy the entry's value.

10.3.3.6 gobj() [1/2]

```
GConfEntry * Gnome::Conf::Entry::gobj ()  [inline]
```

10.3.3.7 gobj() [2/2]

```
const GConfEntry * Gnome::Conf::Entry::gobj () const  [inline]
```

10.3.3.8 gobj_copy()

```
GConfEntry * Gnome::Conf::Entry::gobj_copy () const
```

Provides access to the underlying C instance. The caller is responsible for freeing it. Use when directly setting fields in structs.

10.3.3.9 operator=()

```
Entry & Gnome::Conf::Entry::operator= (
            const Entry & src)
```

10.3.3.10 set_is_default()

```
void Gnome::Conf::Entry::set_is_default (
            bool is_default = true)
```

Set whether the value has orginated from the default given in the Schema.

10.3.3.11 set_is_writable()

```
void Gnome::Conf::Entry::set_is_writable (
            bool is_writable = true)
```

Set whether the given configuration key iw writeable.

10.3.3.12 set_schema_name()

```
void Gnome::Conf::Entry::set_schema_name (
            const Glib::ustring & val)
```

Set the Schema name of the entry.

10.3.3.13 set_value()

```
void Gnome::Conf::Entry::set_value (
            const Value & val)
```

Set the Value of the entry.

10.3.4 Friends And Related Symbol Documentation

10.3.4.1 wrap()

```
Gnome::Conf::Entry wrap (
            GConfEntry * object,
            bool take_copy = false)  [related]
```

A Glib::wrap() method for this object.

Parameters

object	The C instance.
take_copy	False if the result should take ownership of the C instance. True if it should take a new copy or ref.

Returns

A C++ instance that wraps this C instance.

10.3.5 Member Data Documentation

10.3.5.1 gobject_

```
GConfEntry* Gnome::Conf::Entry::gobject_  [protected]
```

The documentation for this class was generated from the following file:

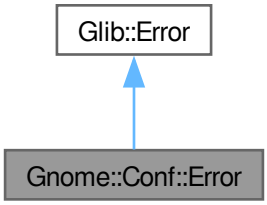
- gconfmm/entry.h

10.4 Gnome::Conf::Error Class Reference

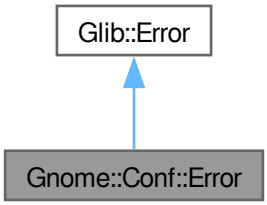
Exception class for Gnome::Conf::Client errors.

`#include <gconfmm/client.h>`

Inheritance diagram for Gnome::Conf::Error:



Collaboration diagram for Gnome::Conf::Error:



Public Types

- enum Code {
  SUCCESS = 0 ,
  NO_SERVER = 2 ,
  NO_PERMISSION = 3 ,
  BAD_ADDRESS = 4 ,
  PARSE_ERROR = 6 ,
  CORRUPT = 7 ,
  TYPE_MISMATCH = 8 ,
  IS_DIR = 9 ,
  IS_KEY = 10 ,
  OVERRIDDEN = 11 ,
  OAF_ERROR = 12 ,
  LOCAL_ENGINE = 13 ,
  LOCK_FAILED = 14 ,
  NO_WRITABLE_DATABASE = 15 ,
  IN_SHUTDOWN = 16 }

Public Member Functions

- Error (Code error_code, const Glib::ustring &error_message)
- Error (GError *gobject)
- Code code () const

10.4.1 Detailed Description

Exception class for Gnome::Conf::Client errors.

10.4.2 Member Enumeration Documentation

10.4.2.1 Code

```
enum Gnome::Conf::Error::Code
```

Enumerator

SUCCESS	
NO_SERVER	
NO_PERMISSION	
BAD_ADDRESS	
PARSE_ERROR	
CORRUPT	
TYPE_MISMATCH	
IS_DIR	
IS_KEY	
OVERRIDDEN	
OAF_ERROR	
LOCAL_ENGINE	
LOCK_FAILED	
NO_WRITABLE_DATABASE	
IN_SHUTDOWN	

10.4.3 Constructor & Destructor Documentation

10.4.3.1 Error() [1/2]

```
Gnome::Conf::Error::Error (
            Code error_code,
            const Glib::ustring & error_message)
```

10.4.3.2 Error() [2/2]

```
Gnome::Conf::Error::Error (
            GError * gobject)  [explicit]
```

10.4.4 Member Function Documentation

10.4.4.1 code()

```
Code Gnome::Conf::Error::code () const
```

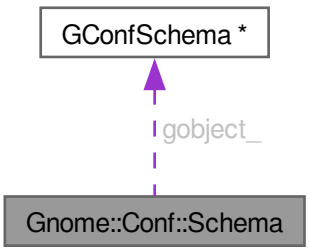
The documentation for this class was generated from the following file:

- gconfmm/client.h

10.5 Gnome::Conf::Schema Class Reference

```
#include <gconfmm/schema.h>
```

Collaboration diagram for Gnome::Conf::Schema:



Public Member Functions

- Schema ()
- Schema (GConfSchema *castitem, bool make_a_copy=false)
- Schema (const Schema &src)
- Schema & operator= (const Schema &src)
- ~Schema ()
- GConfSchema * gobj ()
- const GConfSchema * gobj () const
- GConfSchema * gobj_copy () const

  Provides access to the underlying C instance. The caller is responsible for freeing it. Use when directly setting fields in structs.
- void set_type (ValueType type)

- void set_list_type (ValueType type)
- void set_car_type (ValueType type)
- void set_cdr_type (ValueType type)
- void set_locale (const **std::string** &locale)
- void set_short_desc (const Glib::ustring &desc)
- void set_long_desc (const Glib::ustring &desc)
- void set_owner (const Glib::ustring &owner)
- void set_default_value (const Value &value)
- ValueType get_type () const
- ValueType get_list_type () const
- ValueType get_car_type () const
- ValueType get_cdr_type () const
- **std::string** get_locale () const
- Glib::ustring get_short_desc () const
- Glib::ustring get_long_desc () const
- Glib::ustring get_owner () const
- Value get_default_value () const

Protected Attributes

- GConfSchema * gobject_

Related Symbols

(Note that these are not member symbols.)

- Gnome::Conf::Schema wrap (GConfSchema *object, bool take_copy=false)

  A Glib::wrap() method for this object.

10.5.1 Constructor & Destructor Documentation

10.5.1.1 Schema() [1/3]

```
Gnome::Conf::Schema::Schema ()
```

10.5.1.2 Schema() [2/3]

```
Gnome::Conf::Schema::Schema (
            GConfSchema * castitem,
            bool make_a_copy = false)  [explicit]
```

10.5.1.3 Schema() [3/3]

```
Gnome::Conf::Schema::Schema (
            const Schema & src)
```

10.5.1.4 ~Schema()

```
Gnome::Conf::Schema::~Schema ()
```

10.5.2 Member Function Documentation

10.5.2.1 get_car_type()

```
ValueType Gnome::Conf::Schema::get_car_type () const
```

10.5.2.2 get_cdr_type()

```
ValueType Gnome::Conf::Schema::get_cdr_type () const
```

10.5.2.3 get_default_value()

```
Value Gnome::Conf::Schema::get_default_value () const
```

10.5.2.4 get_list_type()

```
ValueType Gnome::Conf::Schema::get_list_type () const
```

10.5.2.5 get_locale()

```
 std::string Gnome::Conf::Schema::get_locale () const
```

10.5.2.6 get_long_desc()

```
Glib::ustring Gnome::Conf::Schema::get_long_desc () const
```

10.5.2.7 get_owner()

```
Glib::ustring Gnome::Conf::Schema::get_owner () const
```

10.5.2.8 get_short_desc()

```
Glib::ustring Gnome::Conf::Schema::get_short_desc () const
```

10.5.2.9 get_type()

```
ValueType Gnome::Conf::Schema::get_type () const
```

10.5.2.10 gobj() [1/2]

```
GConfSchema * Gnome::Conf::Schema::gobj ()  [inline]
```

10.5.2.11 gobj() [2/2]

```
const GConfSchema * Gnome::Conf::Schema::gobj () const  [inline]
```

10.5.2.12 gobj_copy()

```
GConfSchema * Gnome::Conf::Schema::gobj_copy () const
```

Provides access to the underlying C instance. The caller is responsible for freeing it. Use when directly setting fields in structs.

10.5.2.13 operator=()

```
Schema & Gnome::Conf::Schema::operator= (
            const Schema & src)
```

10.5.2.14 set_car_type()

```
void Gnome::Conf::Schema::set_car_type (
            ValueType type)
```

10.5.2.15 set_cdr_type()

```
void Gnome::Conf::Schema::set_cdr_type (
            ValueType type)
```

10.5.2.16 set_default_value()

```
void Gnome::Conf::Schema::set_default_value (
            const Value & value)
```

10.5.2.17 set_list_type()

```
void Gnome::Conf::Schema::set_list_type (
            ValueType type)
```

10.5.2.18 set_locale()

```
void Gnome::Conf::Schema::set_locale (
            const  std::string & locale)
```

10.5.2.19 set_long_desc()

```
void Gnome::Conf::Schema::set_long_desc (
            const Glib::ustring & desc)
```

10.5.2.20 set_owner()

```
void Gnome::Conf::Schema::set_owner (
            const Glib::ustring & owner)
```

10.5.2.21 set_short_desc()

```
void Gnome::Conf::Schema::set_short_desc (
            const Glib::ustring & desc)
```

10.5.2.22 set_type()

```
void Gnome::Conf::Schema::set_type (
            ValueType type)
```

10.5.3 Friends And Related Symbol Documentation

10.5.3.1 wrap()

```
Gnome::Conf::Schema wrap (
            GConfSchema * object,
            bool take_copy = false)  [related]
```

A Glib::wrap() method for this object.

Parameters

object	The C instance.
take_copy	False if the result should take ownership of the C instance. True if it should take a new copy or ref.

Returns

A C++ instance that wraps this C instance.

10.5.4 Member Data Documentation

10.5.4.1 gobject_

```
GConfSchema* Gnome::Conf::Schema::gobject_  [protected]
```

The documentation for this class was generated from the following file:

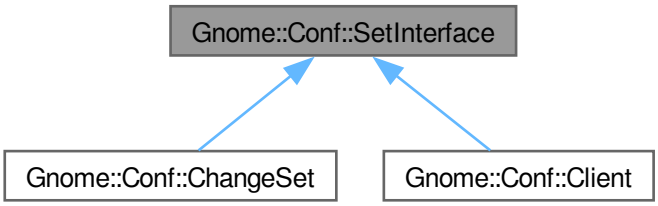
- gconfmm/schema.h

10.6 Gnome::Conf::SetInterface Class Reference

Common Interface for key-value settable objects.

`#include <gconfmm/setinterface.h>`

Inheritance diagram for Gnome::Conf::SetInterface:



Public Member Functions

- virtual void set (const Glib::ustring &key, const Value &value)=0
- virtual void set (const Glib::ustring &key, bool what)=0
- virtual void set (const Glib::ustring &key, int what)=0
- virtual void set (const Glib::ustring &key, double what)=0
- virtual void set (const Glib::ustring &key, const Glib::ustring &what)=0
- virtual void set (const Glib::ustring &key, const Schema &what)=0
- void set (const Glib::ustring &key, const ValuePair &pair)
- void set_int_list (const Glib::ustring &key, const SListHandle_ValueInt &list)
- void set_bool_list (const Glib::ustring &key, const SListHandle_ValueBool &list)
- void set_float_list (const Glib::ustring &key, const SListHandle_ValueFloat &list)
- void set_string_list (const Glib::ustring &key, const SListHandle_ValueString &list)
- void set_schema_list (const Glib::ustring &key, const SListHandle_ValueSchema &list)

10.6.1 Detailed Description

Common Interface for key-value settable objects.

This class defines a common interface for GConfmm objects that implement the set() methods for configuration keys. It also provides the implementations for the set_*_list() family of methods.

The only classes that support this interface are Client and ChangeSet.

The set_*_list() methods take as a parameter any STL-compatible container that has the appropriate value_type.

10.6.2 Member Function Documentation

10.6.2.1 set() [1/7]

```
virtual void Gnome::Conf::SetInterface::set (
            const Glib::ustring & key,
            bool what)  [pure virtual]
```

Implemented in Gnome::Conf::ChangeSet, and Gnome::Conf::Client.

10.6.2.2 set() [2/7]

```
virtual void Gnome::Conf::SetInterface::set (
            const Glib::ustring & key,
            const Glib::ustring & what)  [pure virtual]
```

Implemented in Gnome::Conf::ChangeSet, and Gnome::Conf::Client.

10.6.2.3 set() [3/7]

```
virtual void Gnome::Conf::SetInterface::set (
            const Glib::ustring & key,
            const Schema & what)  [pure virtual]
```

Implemented in Gnome::Conf::ChangeSet, and Gnome::Conf::Client.

10.6.2.4 set() [4/7]

```
virtual void Gnome::Conf::SetInterface::set (
            const Glib::ustring & key,
            const Value & value)  [pure virtual]
```

Implemented in Gnome::Conf::ChangeSet, and Gnome::Conf::Client.

10.6.2.5 set() [5/7]

```
void Gnome::Conf::SetInterface::set (
            const Glib::ustring & key,
            const ValuePair & pair)
```

10.6.2.6 set() [6/7]

```
virtual void Gnome::Conf::SetInterface::set (
            const Glib::ustring & key,
            double what)  [pure virtual]
```

Implemented in Gnome::Conf::ChangeSet, and Gnome::Conf::Client.

10.6.2.7 set() [7/7]

```
virtual void Gnome::Conf::SetInterface::set (
             const Glib::ustring & key,
             int what)  [pure virtual]
```

Implemented in Gnome::Conf::ChangeSet, and Gnome::Conf::Client.

10.6.2.8 set_bool_list()

```
void Gnome::Conf::SetInterface::set_bool_list (
             const Glib::ustring & key,
             const SListHandle_ValueBool & list)
```

10.6.2.9 set_float_list()

```
void Gnome::Conf::SetInterface::set_float_list (
             const Glib::ustring & key,
             const SListHandle_ValueFloat & list)
```

10.6.2.10 set_int_list()

```
void Gnome::Conf::SetInterface::set_int_list (
             const Glib::ustring & key,
             const SListHandle_ValueInt & list)
```

10.6.2.11 set_schema_list()

```
void Gnome::Conf::SetInterface::set_schema_list (
             const Glib::ustring & key,
             const SListHandle_ValueSchema & list)
```

10.6.2.12 set_string_list()

```
void Gnome::Conf::SetInterface::set_string_list (
             const Glib::ustring & key,
             const SListHandle_ValueString & list)
```

The documentation for this class was generated from the following file:

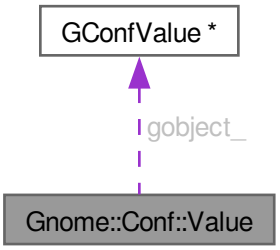
- gconfmm/setinterface.h

10.7 Gnome::Conf::Value Class Reference

Wrapper for primitive types.

`#include <gconfmm/value.h>`

Collaboration diagram for Gnome::Conf::Value:



Public Member Functions

- Value (GConfValue *castitem, bool make_a_copy=false)
- Value (const Value &src)
- Value & operator= (const Value &src)
- ~Value ()
- GConfValue * gobj ()
- const GConfValue * gobj () const
- GConfValue * gobj_copy () const

  Provides access to the underlying C instance. The caller is responsible for freeing it. Use when directly setting fields in structs.
- Value (ValueType type=VALUE_INVALID)

  Create a Value.
- void set (gint val)

  Set the integer value of a Value whose type is VALUE_INT.
- void set (gdouble val)

  Set the float value of a Value whose type is VALUE_FLOAT.
- void set (bool val)

  Set the boolean value of a Value whose type is VALUE_BOOL.
- void set (const Schema &sc)

  Set the Schema of a Value whose type is VALUE_SCHEMA.
- void set_car (const Value &car)

  Set the car (in a pair, the first element) of a Value whose type is VALUE_PAIR.
- void set_cdr (const Value &cdr)

  Set the cdr (in a pair, the second element) of a Value whose type is VALUE_PAIR.
- void set (const Glib::ustring &val)

  Set the string of a Value whose type is VALUE_STRING.
- void set_list_type (ValueType type)

  Sets the type of the elements of a Value with type VALUE_LIST.

- void set_int_list (const SListHandle_ValueInt &list)

  Sets the Value to contain a list of integers.
- void set_bool_list (const SListHandle_ValueBool &list)

  Sets the Value to contain a list of bools.
- void set_float_list (const SListHandle_ValueFloat &list)

  Sets the Value to contain a list of doubles.
- void set_string_list (const SListHandle_ValueString &list)

  Sets the Value to contain a list of strings.
- void set_schema_list (const SListHandle_ValueSchema &list)

  Sets the Value to contain a list of Schema.
- ValueType get_type () const

  Get the type of the Value.
- ValueType get_list_type () const

  Get the type of the list elements of the Value.
- int get_int () const

  Get the integer that the Value contains.
- bool get_bool () const

  Get the boolean that the Value contains.
- double get_float () const

  Get the double that the Value contains.
- Glib::ustring get_string () const

  Get the string that the Value contains.
- Schema get_schema () const

  Get a copy of the Schema of the value.
- Value get_car () const

  Get a copy of the car of a VALUE_PAIR Value.
- Value get_cdr () const

  Get a copy of the cdr of a VALUE_PAIR Value.
- SListHandle_ValueFloat get_float_list () const

  Gets a list of doubles from the Value.
- SListHandle_ValueInt get_int_list () const

  Retrieves the list of integers from the Value.
- SListHandle_ValueBool get_bool_list () const

  Retrieves the list of booleans from the Value.
- SListHandle_ValueString get_string_list () const

  Retrieves the list of strings from the Value.
- SListHandle_ValueSchema get_schema_list () const

  Retrieves the list of Schemas from the Value.
- Glib::ustring to_string () const

  Convert the Value to a string.

Protected Attributes

- GConfValue * gobject_

Related Symbols

(Note that these are not member symbols.)

- Gnome::Conf::Value wrap (GConfValue *object, bool take_copy=false)

  A Glib::wrap() method for this object.

10.7.1 Detailed Description

Wrapper for primitive types.

This class wraps the primitive types that are passed to and from instances of Gnome::Conf::Client. It has an associated `ValueType`, which is specified at creation time, but can be changed with assignment. If the type is `VALUE_INVALID` then the effect of the set and get methods is undefined. Using a default-constructed Value without using any of the set methods produces undefined behaviour.

Compound Values of type VALUE_PAIR and VALUE_LIST can only have elements whose types are neither VALUE_PAIR or VALUE_LIST - they can only have primitive types.

The Value class has copy-by-value semantics - all arguments to the set methods are copied.

Note that while the type is named VALUE_FLOAT, the accessors for floating-point values use `double`, not `float`, to preserve accuracy.

10.7.2 Constructor & Destructor Documentation

10.7.2.1 Value() [1/3]

```
Gnome::Conf::Value::Value (
            GConfValue * castitem,
            bool make_a_copy = false)  [explicit]
```

10.7.2.2 Value() [2/3]

```
Gnome::Conf::Value::Value (
            const Value & src)
```

10.7.2.3 ~Value()

```
Gnome::Conf::Value::~Value ()
```

10.7.2.4 Value() [3/3]

```
Gnome::Conf::Value::Value (
            ValueType type = VALUE_INVALID)
```

Create a Value.

You should call a set() method before using the Value.

Parameters

type	The type of the produced value.

10.7.3 Member Function Documentation

10.7.3.1 get_bool()

```
bool Gnome::Conf::Value::get_bool () const
```

Get the boolean that the Value contains.

10.7.3.2 get_bool_list()

```
SListHandle_ValueBool Gnome::Conf::Value::get_bool_list () const
```

Retrieves the list of booleans from the Value.

See also

get_float_list

10.7.3.3 get_car()

```
Value Gnome::Conf::Value::get_car () const
```

Get a copy of the car of a VALUE_PAIR Value.

10.7.3.4 get_cdr()

```
Value Gnome::Conf::Value::get_cdr () const
```

Get a copy of the cdr of a VALUE_PAIR Value.

10.7.3.5 get_float()

```
double Gnome::Conf::Value::get_float () const
```

Get the double that the Value contains.

10.7.3.6 get_float_list()

```
SListHandle_ValueFloat Gnome::Conf::Value::get_float_list () const
```

Gets a list of doubles from the Value.

Typical usage is
```
std::vector<double> foo = value.get_float_list();
```

.

Returns

: an STL-compatible container with doubles as its value type. Assign to an **std::vector**, list or deque for proper use.

10.7.3.7 get_int()

```
int Gnome::Conf::Value::get_int () const
```

Get the integer that the Value contains.

10.7.3.8 get_int_list()

```
SListHandle_ValueInt Gnome::Conf::Value::get_int_list () const
```

Retrieves the list of integers from the Value.

See also

get_float_list

10.7.3.9 get_list_type()

```
ValueType Gnome::Conf::Value::get_list_type () const
```

Get the type of the list elements of the Value.

Do not call this method on non-list Values.

Returns

the type of the list elements.

10.7.3.10 get_schema()

```
Schema Gnome::Conf::Value::get_schema () const
```

Get a copy of the Schema of the value.

10.7.3.11 get_schema_list()

```
SListHandle_ValueSchema Gnome::Conf::Value::get_schema_list () const
```

Retrieves the list of Schemas from the Value.

@See get_float_list

10.7.3.12 get_string()

```
Glib::ustring Gnome::Conf::Value::get_string () const
```

Get the string that the Value contains.

10.7.3.13 get_string_list()

```
SListHandle_ValueString Gnome::Conf::Value::get_string_list () const
```

Retrieves the list of strings from the Value.

See also

get_float_list

10.7.3.14 get_type()

```
ValueType Gnome::Conf::Value::get_type () const
```

Get the type of the Value.

Returns

the type of the Value

10.7.3.15 gobj() [1/2]

```
GConfValue * Gnome::Conf::Value::gobj ()  [inline]
```

10.7.3.16 gobj() [2/2]

```
const GConfValue * Gnome::Conf::Value::gobj () const  [inline]
```

10.7.3.17 gobj_copy()

```
GConfValue * Gnome::Conf::Value::gobj_copy () const
```

Provides access to the underlying C instance. The caller is responsible for freeing it. Use when directly setting fields in structs.

10.7.3.18 operator=()

```
Value & Gnome::Conf::Value::operator= (
            const Value & src)
```

10.7.3.19 set() [1/5]

```
void Gnome::Conf::Value::set (
            bool val)
```

Set the boolean value of a Value whose type is VALUE_BOOL.

10.7.3.20 set() [2/5]

```
void Gnome::Conf::Value::set (
            const Glib::ustring & val)
```

Set the string of a Value whose type is VALUE_STRING.

10.7.3.21 set() [3/5]

```
void Gnome::Conf::Value::set (
            const Schema & sc)
```

Set the Schema of a Value whose type is VALUE_SCHEMA.

10.7.3.22 set() [4/5]

```
void Gnome::Conf::Value::set (
            gdouble val)
```

Set the float value of a Value whose type is VALUE_FLOAT.

Parameters

val	the `double` this Value will be se to.

10.7.3.23 set() [5/5]

```
void Gnome::Conf::Value::set (
            gint val)
```

Set the integer value of a Value whose type is VALUE_INT.

10.7.3.24 set_bool_list()

```
void Gnome::Conf::Value::set_bool_list (
            const SListHandle_ValueBool & list)
```

Sets the Value to contain a list of bools.

See also

set_int_list

10.7.3.25 set_car()

```
void Gnome::Conf::Value::set_car (
            const Value & car)
```

Set the car (in a pair, the first element) of a Value whose type is VALUE_PAIR.

10.7.3.26 set_cdr()

```
void Gnome::Conf::Value::set_cdr (
            const Value & cdr)
```

Set the cdr (in a pair, the second element) of a Value whose type is VALUE_PAIR.

10.7.3.27 set_float_list()

```
void Gnome::Conf::Value::set_float_list (
            const SListHandle_ValueFloat & list)
```

Sets the Value to contain a list of doubles.

See also

set_int_list

10.7.3.28 set_int_list()

```
void Gnome::Conf::Value::set_int_list (
            const SListHandle_ValueInt & list)
```

Sets the Value to contain a list of integers.

set_list_type(VALUE_INT) must have been called prior this call.

Parameters

list	an STL-compatible container whose value_type is `int`

10.7.3.29 set_list_type()

```
void Gnome::Conf::Value::set_list_type (
            ValueType type)
```

Sets the type of the elements of a Value with type VALUE_LIST.

10.7.3.30 set_schema_list()

```
void Gnome::Conf::Value::set_schema_list (
            const SListHandle_ValueSchema & list)
```

Sets the Value to contain a list of Schema.

See also

set_int_list

10.7.3.31 set_string_list()

```
void Gnome::Conf::Value::set_string_list (
            const SListHandle_ValueString & list)
```

Sets the Value to contain a list of strings.

See also

set_int_list

10.7.3.32 to_string()

```
Glib::ustring Gnome::Conf::Value::to_string () const
```

Convert the Value to a string.

The string is not machine-parseable. Do not depend on the format of the string.

10.7.4 Friends And Related Symbol Documentation

10.7.4.1 wrap()

```
Gnome::Conf::Value wrap (
            GConfValue * object,
            bool take_copy = false)  [related]
```

A Glib::wrap() method for this object.

Parameters

object	The C instance.
take_copy	False if the result should take ownership of the C instance. True if it should take a new copy or ref.

Returns

A C++ instance that wraps this C instance.

10.7.5 Member Data Documentation

10.7.5.1 gobject_

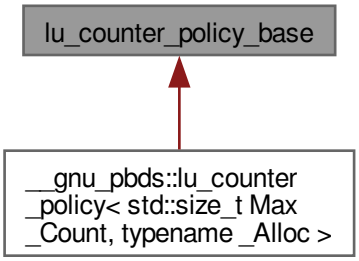
```
GConfValue* Gnome::Conf::Value::gobject_  [protected]
```

The documentation for this class was generated from the following file:

- gconfmm/value.h

10.8 lu_counter_policy_base Class Reference

Inheritance diagram for lu_counter_policy_base:



The documentation for this class was generated from the following files:

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